

# Thinking Hard About Python



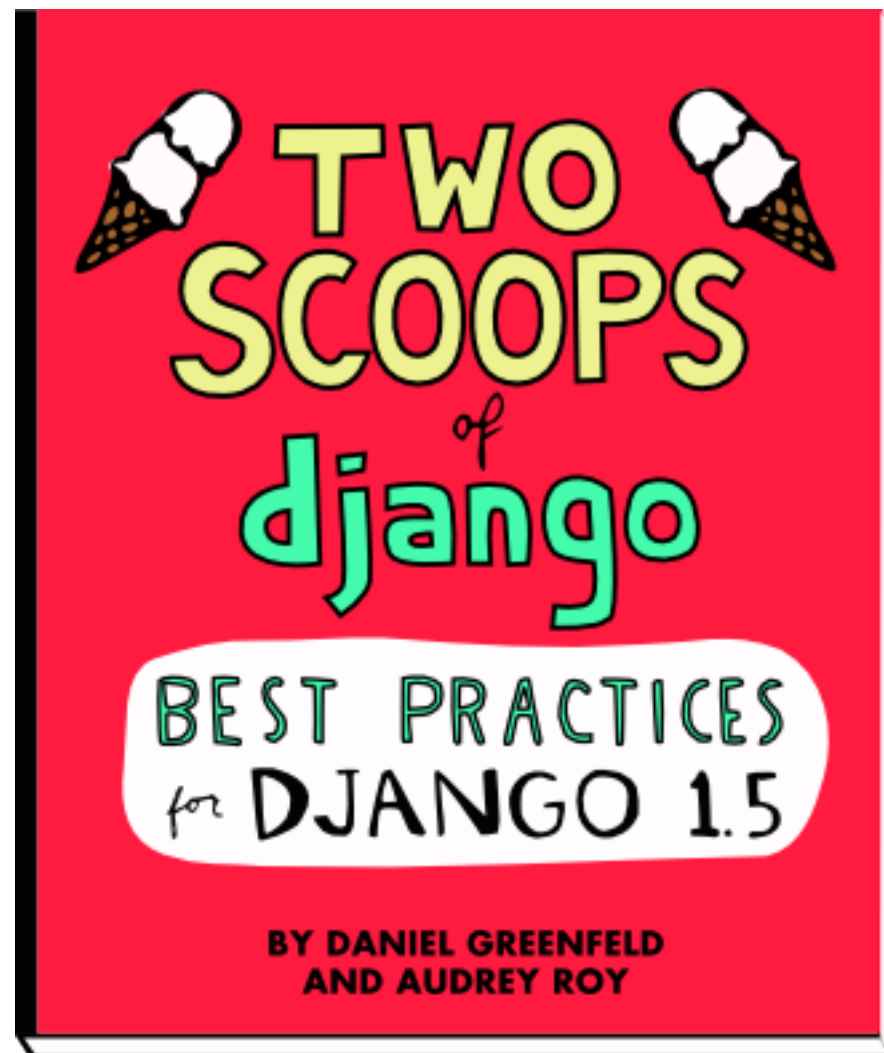
Daniel Greenfeld



Daniel Greenfeld  
pydanny.com / @pydanny

# @pydanny





<http://2scoops.org>



Danny: 128,546++  
Audrey: 121,871++



What I  
want you  
to think  
of me.



One Cartwheel of Many Around the World

What  
I'm  
really  
like.



Myself at 13 in front of the Apple II

# Overview





# Coding into Trouble



# Controversy





# Exceptions



# Avoiding Technical Debt



...first section...



# Coding into Trouble

a.k.a.



# Super()

Troubles

# Circle

```
import math
class Circle(object):

    def __init__(self, radius):
        self.radius = radius

    def area(self):
        return self.radius ** 2 * math.pi

    def __repr__(self):
        return '{0} as area {1}'.format(
            self.__class__.__name__, self.area()
        )

class Donut(Circle):
    def __init__(self, outer, inner):
        super().__init__(outer)
        self.inner = inner

    def area(self):
        outer, inner = self.radius, self.inner
        return Circle(outer).area() - Circle(inner).area()
```

The super method calls the parent class, which is Circle

```
>>> Circle(10)
Circle as area
314.159265359
```

```
>>> Donut(10, 5)
235.619449019
```

Superclassing  
is so easy!

What if our inheritance  
isn't simple?





# Contention

The `super()` method can create ambiguity.



Example:

# Django



# Class Based Generic Views

- Composition
- Inheritance
- Subclassing
- Polymorphism
- Lots of other big words used to impress other developers, students, your boss, your doctor, Capoeira mestre, dog, cat, friends, family, and other people who generally don't care about such things.



# However...



# Things I don't know:

The ancestor chain for

`django.views.generic.edit.UpdateView`



# The ancestor chain for `django.views.generic.edit.UpdateView`:

```
django.views.generic.edit.UpdateView
django.views.generic.detail.SingleObjectTemplateResponseMixin
django.views.generic.base.TemplateResponseMixin
django.views.generic.edit.BaseUpdateView
django.views.generic.edit.ModelFormMixin
django.views.generic.edit.FormMixin
django.views.generic.detail.SingleObjectMixin
django.views.generic.edit.ProcessFormView
django.views.generic.base.View
```



# A form\_valid() implementation

```
def form_valid(self, form):  
    verb_form = verb_form_base(self.request.POST)  
    if verb_form.is_valid():  
        form.instance.verb_attributes = verb_form.cleaned_data  
    return super().form_valid(form)
```

OMG Which form\_valid()  
am I calling?



# A form\_valid() implementation

OMG!

OMG!

```
class ActionUpdateView(
    LoginRequiredMixin, # django-braces
    ActionBaseView, # inherits from AuthorizedForProtocolMixin
    AuthorizedforProtocolEditMixin, # Checks rights on edit views
    VerbBaseView, # Gets one of 200+ verb forms
    UpdateView): # django.views.generic.BaseView

    def form_valid(self, form):
        verb_form = verb_form_base(self.request.POST)
        verb_form.is_valid():
        form.instance.verb_attributes = verb_form.cleaned_data
        return super().form_valid(form)
```

OMG!

# Ancestor Chain (MRO) of ActionUpdateView

```
from actions.views import ActionUpdateView
for x in ActionUpdateView.mro():
    print(x)
```

Print the MRO

MRO = Method Resolution Order



# Ancestor Chain (MRO)

```
<class 'actions.views.ActionUpdateView'>
<class 'braces.views.LoginRequiredMixin'>
<class 'actions.views.ActionBaseView'>
<class 'core.views.AuthorizedForProtocolMixin'>
<class 'core.views.AuthorizedforProtocolEditMixin'>
<class 'verbs.views.VerbBaseView'>
<class 'django.views.generic.edit.UpdateView'>
<class 'django.views.generic.detail.SingleObjectTemplateResponseMixin'>
<class 'django.views.generic.base.TemplateResponseMixin'>
<class 'django.views.generic.edit.BaseUpdateView'>
<class 'django.views.generic.edit.ModelFormMixin'>
<class 'django.views.generic.edit.FormMixin'>
<class 'django.views.generic.detail.SingleObjectMixin'>
<class 'django.views.generic.edit.ProcessFormView'>
<class 'django.views.generic.base.View'>
<type 'object'>
```



# Ancestor Chain (MRO) of ActionUpdateView

```
from actions.views import ActionUpdateView
for x in [x for x in ActionUpdateView.mro() if hasattr(x, "form_valid")]:
    print(x)
```

Filter the MRO list to only include  
classes with a `form_valid()` method

# Ancestor Chain (MRO) of

Current class

super's chosen  
form\_valid() ancestor

```
<class 'actions.views.ActionUpdateView'>  
<class 'django.views.generic.edit.UpdateView'>  
<class 'django.views.generic.edit.BaseUpdateView'>  
<class 'django.views.generic.edit.ModelFormMixin'>  
<class 'django.views.generic.edit.FormMixin'>
```

# Whew!



# Safe!





If you're not careful,  
super can cause subtle  
inheritance/MRO  
problems.



# Possible mitigations for this view.

- Hope that anyone else maintaining this project isn't going to **kill** me.
- Convert to a functional view.
- Explore better patterns.
- **return** UpdateView.form\_valid(**self**, form)

# TODO

Write a easy-to-use  
MRO inspector *thingee*  
that identifies the parent  
attributes/methods  
specified by the coder.



# Controversy

Special cases aren't special enough to break the rules.

Although practicality beats purity.\*

\* Zen of Python, lines 8 and 9



# Zen of Python

\$ python -c "import this"

The Zen of Python, by Tim Peters

Beautiful is better than ugly.  
Explicit is better than implicit.  
Simple is better than complex.  
Complex is better than complicated.  
Flat is better than nested.  
Sparse is better than dense.  
Readability counts.  
Special cases aren't special enough to break the rules.  
Although practicality beats purity.  
Errors should never pass silently.  
Unless explicitly silenced.  
In the face of ambiguity, refuse the temptation to guess.  
There should be one-- and preferably only one --obvious way to do it.  
Although that way may not be obvious at first unless you're Dutch.  
Now is better than never.  
Although never is often better than \*right\* now.  
If the implementation is hard to explain, it's a bad idea.  
If the implementation is easy to explain, it may be a good idea.  
Namespaces are one honking great idea -- let's do more of those!

PEP-0020



Special cases aren't special enough to break the rules.

Although practicality beats purity.\*

\* Zen of Python, lines 8 and 9





# Web2py

Often honors Implicit over Explicit

Follows its own namespace pattern



# Web2py code sample

```
# encoding: utf-8
# https://github.com/mdipierro/evote/blob/master/models/menu.py
# this file is released under public domain and
# you can use without limitations

response.title = 'Voting Service'
response.subtitle = None

## read more at http://dev.w3.org/html5/markup/meta.name.html
response.meta.author = 'Your Name <you@example.com>'
response.meta.description = 'a cool new app'
response.meta.keywords = 'web2py, python, framework'
response.meta.generator = 'Web2py Web Framework'

# snip more content that I cut in the name of brevity
```



# Web2py code sample

```
# encoding: utf-8
# https://github.com/mdipierro/evote/blob/master/models/menu.py
# this file is released under the MIT license
# you can use without limitation

response.title = 'Voting System'
response.subtitle = None

## read more about the menu system
response.meta.keywords = 'election, voting, menu'
response.meta.description = 'The menu system for the election'
response.meta.author = 'Daniel Greenfeld'
response.meta.copyright = '2012'

# snip more code
```

I GET IT NOW

Europe taught me  
why unicode is  
important.



# Web2py code sample

```
# encoding: utf-8
# https://github.com/mdipierro/evote/blob/master/models/menu.py
# this file is released under public domain and
# you can use without limitations

response.title =
response.subtitl

## read more at https://github.com/mdipierro/evote/blob/master/models/menu.py
response.meta.author = 'Your Name <you@example.com>'
response.meta.description = 'a cool new app'
response.meta.keywords = 'web2py, python, framework'
response.meta.generator = 'Web2py Web Framework'

# snip more content that I cut in the name of brevity
```

OK, Back to the talk...

# Web2py code sample

```
# encoding: utf-8
# https://github.com/mdipierro/ev
# this file is released under pub
# you can use without limit

response.title = 'Voting Service'
response.subtitle = None

## read more at http://dev.w3.org/ht
response.meta.author = 'Your Name <you@example.com>'
response.meta.description = 'a cool new app'
response.meta.keywords = 'web2py, python, framework'
response.meta.generator = 'Web2py Web Framework'

# snip more content that I cut in the name of brevity
```

Response object magically exists.  
No import necessary

Written by Massimo himself

What about namespace pollution?

What can I expect in any location?



# Contention

Web2py violates these 3 koans:

- Explicit is better than implicit
- In the name of ambiguity, refuse the temptation to guess
- Namespaces are one honking great idea -- let's do more of those!

\* Zen of Python, lines 2, 12, 19



# Controversy

Special cases aren't special enough to break the rules.  
Although practicality beats purity.\*

\* Zen of Python, lines 8, 9



# Web2py contends:

Special cases aren't special enough to break the rules.  
Although practicality beats purity.\*

\* Zen of Python, lines 8, 9





# Web2py contends:

**Note:** This is my interpretation of Web2py design considerations.

- Implicit behaviors means Web2py is easier for beginners to learn.
- The Web2py namespace pattern is easy to learn.
- For experienced developers, commonly repeated imports are boilerplate.

**Personal side note:** Web2py is very easy to install.



# Controversy

Web2py argues practicality  
in some very specific places.

Special cases aren't special enough to break the rules.  
Although practicality beats purity.

Web2py will always  
be contentious

And that's okay

# A Little Magic Goes a Long Way



# A Little Magic Goes a Long Way

**Flask** and its global **Request** object

<http://bit.ly/flask-requests>



# Exceptions

Silent  
Exceptions  
are the  
Devil

# Exceptions

Errors should never pass silently.  
Unless explicitly silenced.\*

\* Zen of Python, lines 10 and 11



# djangopackages.com

- Once a day iterates across all packages.
- Updates the metadata from:
  - Github:
  - Bitbucket
  - PyPI

 **Django Packages**

API CREATION  
ACTIVITIES  
ADMIN INTERFACE  
ANALYTICS  
ANTI-SPAM  
ASSET MANAGERS  
AUTHENTICATION

AUTHORIZATION  
AUTO-COMPLETE  
AWARDS AND ...  
BLOGS  
BOOTSTRAPS  
CAPTCHA  
CMS

***Django Packages is a directory of reusable apps, sites, tools, and more for your Django projects.***



# Django Packages

## Problems

- Sometimes the APIs go down.
- Sometimes the APIs change.
- Sometimes projects get deleted.
- Sometimes the Internets fail

**Catch and report exceptions!**



# Old package\_updater.py

```
...
for package in Package.objects.all():
    try:
        package.fetch_metadata()
        package.fetch_commits()
    except socket_error, e:
        text += "\nFor '%s', threw a socket_error: %s" % \
                (package.title, e)
        continue
    # snip lots of other exceptions
    except Exception as e:
        text += "\nFor '%s', General Exception: %s" % \
                (package.title, e)
        continue

# email later
```

Um...

<http://bit.ly/Q8v9xk>

[https://github.com/opencomparison/opencomparison/blob/master/package/management/commands/package\\_updater.py](https://github.com/opencomparison/opencomparison/blob/master/package/management/commands/package_updater.py)



# What I was doing

(and it's wrong)

```
>>> try:
...     a = b
... except Exception as e:
...     print(e)
...
name 'b' is not defined
```

What's the  
error type??

Where is my  
stack trace??

# What I wanted

Traceback

```
>>> a = b
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
NameError: name 'b' is not defined
```

Error type

Error message

# Exceptions

My code is  
nearly silent

Errors should never pass silently.  
Unless explicitly silenced.\*

I've silenced things  
for no good reason

\* Zen of Python, lines 10 and 11

# Getting what I want

```
>>> class CustomErrorHandler(Exception):  
...     def __init__(self, error):  
...         print(error)  
...         print(type(error))  
...
```

For this example  
print == log

```
>>> try:  
...     a=b  
... except Exception as e:  
...     raise CustomErrorHandler(e)  
...
```

Error message

Traceback

```
name 'b' is not defined  
Traceback (most recent call last):  
  File "<stdin>", line 4, in <module>  
    __main__.CustomErrorHandler  
NameError
```

No color because  
it's a print  
statement

Error Type



# PackageUpdaterException

```
class PackageUpdaterException(Exception):
    def __init__(self, error, title):
        log_message = "For {title}, {error_type}: {error}".format(
            title=title,
            error_type=type(error),
            error=error
        )
        logging.error(log_message)
        logging.exception(error)

for package in Package.objects.all():
    try:
        try:
            package.fetch_metadata()
            package.fetch_commits()
        except Exception as e:
            raise PackageUpdaterException(e, package.title)
    except PackageUpdaterException:
        continue
```

Nice message

Full traceback

All errors  
caught

Loop forward



# Exceptions

My code is  
nearly silent

Errors should never pass silently.  
Unless explicitly silenced.

I've silenced things  
for no good reason



# Exceptions

Errors should never pass silently.  
Unless explicitly silenced.



# Next

# up...



# The Dutch Way

# Decorators

```
@memoize  
def allcaps(string):  
    return string.upper()
```

>

```
def allcaps(string):  
    return string.upper()  
  
allcaps = memoize(allcaps)
```

Decorators are  
easy to explain!

“A decorator is a function that returns a function.”

# I am Zen

## Decorators == Zen of Python



# Until...



# I am not Zen

## I need to write a decorator.



# Ouch

You try to shoot yourself in the foot, only  
to realize there's no need, since Guido  
thoughtfully shot you in the foot years ago.

-- Nick Mathewson, comp.lang.python

<http://starship.python.net/~mwh/quotes.html>





# Decorators

```
@memoize  
def allcaps(string):  
    return string.upper()
```

>

```
def allcaps(string):  
    return string.upper()  
  
allcaps = memoize(allcaps)
```

Decorators are  
easy to explain!

“A decorator is a function that returns a function.”

# Decorator Template

```
def decorator(function_to_decorate):  
    def wrapper(*args, **kwargs):  
        # do something before invocation  
        result = func_to_decorate(*args, **kwargs)  
  
        # do something after  
        return result  
  
        # update wrapper.__doc__ and .func_name  
        # or functools.wraps  
    return wrapper
```

Wrapper function  
does things before  
and after the function  
is called here.

Result is returned when  
the wrapper is done

When decorated function is  
called decorator returns wrapper

<http://pydanny-event-notes.readthedocs.org/en/latest/SCALE10x/python-decorators.html#decorator-template>



# The Dutch Way

There should be one-- and preferably only one --obvious way to do it.  
Although that way may not be obvious at first **unless you're Dutch**.\*

\* Zen of Python, lines 13 and 14



# Decorator implementation

Datastore

```
def memoize(func):  
    cache = {}  
  
    def memoized(*args):  
        if args in cache:  
            return cache[args]  
        result = cache[args] = func(*args)  
        return result  
  
    return memoized
```

Return value if  
args in cache

set cache

Return value

Return function

```
@memoize  
def allcaps(string):  
    return string.upper()
```



# Wheew.



# What about decorators that accept arguments?



Oh No.



# Explaining this is Hard.

That's because we create a decorator that creates a parameterized function to wrap the function.





# multiplier decorator

```
@multiplier(5)
def allcaps(string):
    return string.upper()
```

Multiplier function  
sets the state for  
the **multiple**  
argument

```
def multiplier(multiple):
    def decorator(function):
        def wrapper(*args, **kwargs):
            return function(*args, **kwargs) * multiple
        return wrapper
    return decorator
```

Wrapper function does:

Result is returned when the  
wrapper is done.

When decorated function is  
called the decorator function  
returns the wrapper function

What am I supposed  
to highlight?



Whew



Oh No.



# Not Done Yet!



# authentication decorator

```
@authorization('admin')
def do_admin_thing(user):
    # do something administrative
    return user
```

Don't forget functools!

```
import functools
def authorization(roles):
    def decorator(function):
        @functools.wraps(function)
        def wrapper(*args, **kwargs):
            check_roles(user, roles)
            return function(*args, **kwargs)
        return wrapper
    return decorator
```

# WheW



# Really.



I'm not doing  
class decorators.





It is not easy  
to explain how  
to write decorators.



Contention

While Using  
decorators is  
Zen...



Contention

Writing  
Decorators  
is Not.



# Deep Thought

Decorators are  
easy to explain!

There should be one-- and preferably only one --obvious way to do it.  
Although that way may not be obvious at first unless you're Dutch.

If the implementation is hard to explain, it's a bad idea.  
If the implementation is easy to explain, it may be a good idea.

Although practicality beats purity.

Decorators are  
hard to explain!



# Use the decorator library

<https://pypi.python.org/pypi/decorator>



# Avoiding Technical Debt

Part I

# Getting it done vs. Technical debt

Now is better than never.

Although never is often better than *\*right\** now.

*\* Zen of Python, lines 15 and 16*



# Some things take time

- Tests
- Documentation

(Risks of skipping them)

Risk: Multiple coding standards

Risk: Deploying broken code

Risk: problems upgrading dependencies

Risk: Forgetting install/deploy



# Easy Test Patterns

For developers racing to meet deadlines:

- **Always make sure your test harness can run**
- Try using tests instead of the shell/repl.
- After the first deadline, reject any incoming code that drops coverage.
- Use coverage.py



# Must-have Documentation

- Installation/Deployment procedures
- Coding standards
- How to run tests
- Version (including `__version__`)



# Easy Test Patterns

- Always make sure your test harness can run
- Try using tests instead of the shell/repl.
- **Reject any incoming code that drops coverage.**
- **Use coverage.py**



# Getting technical again...



# Avoiding Technical Debt

Part II

# Namespaces

```
import re
import os
from django import forms
from myproject import utils
from twisted.internet import protocol, reactor
```

- Extremely powerful
- Useful
- Precise

# import \* makes development faster<sup>[1]</sup>

```
from re import *  
from os import *  
from twisted import *  
from django.forms import *  
from myproject.utils import *
```

- Extremely powerful
- Useful
- Imports everything at once! [2]

[1]Warning: import \* can be dangerous

[2]Warning: import \* can be dangerous



# Comparing two modules

```
def compare(mod1, mod2):  
    title = '\nComparing {0}, {1}:'.format(  
        mod1.__name__,  
        mod2.__name__  
    )  
    print(title)  
    for x in dir(mod1):  
        for y in dir(mod2):  
            if x == y and not x.startswith('_'):  
                print(" * " + x)
```



# Comparing two modules

```
from re import *  
from os import *
```

```
>>> import re  
>>> import os  
  
>>> compare(os, re)  
Comparing os, re:  
* sys  
* error
```

```
>>> re.sys == os.sys  
True  
  
>>> re.error == os.error  
False
```

import \* can get you into trouble

# Breaking built-ins

```
def compare_builtins(mod1):  
    print("\nComparing {0} to builtins:".format(mod1.__name__))  
    for x in dir(mod1):  
        for y in dir(globals()['__builtins__']):  
            if x == y and not x.startswith('_'):  
                print("* GLOBAL: {0}".format(x))
```

Checks to see if a module has items  
that match any Python built-in.



# Breaking built-ins

```
from re import *  
from os import *
```

## Compare 're'

```
>>> compare_builtins(re)  
Comparing re to builtins:  
* GLOBAL: compile
```

Breaks compile() built-in.

Annoying but  
infrequent problem.

## Compare 'os'

```
>>> compare_builtins(os)  
Comparing os to builtins:  
* GLOBAL: open
```

Breaks open() built-in.

This can drive you crazy.



# The open() story

## before

Help on built-in function open in module `__builtin__`:

`open(...)`

`open(name[, mode[, buffering]])` -> file object

Open a file using the `file()` type, returns a file object. This is the preferred way to open a file. See `file.__doc__` for further information.

## after `from os import *`

Help on built-in function open in module `posix`:

`open(...)`

`open(filename, flag[, mode=0777])` -> fd

Open a file (for low level IO).

Breaks  
all  
the  
things!

# Beginner pro-tip

Be careful of tutorials that use *import \**.



# Contention

`import *` is not for beginners.

`import *` is people who really know Python.

```
__all__ = ["echo", "surround", "reverse"]
```



# Summary

Stay  
this  
person



Myself at 13 in front of the Apple ][



Admit What  
You Don't  
Know



Stay out of  
your comfort  
Zone



# Grow



# What I Want To Know

- Twisted
- Numpy
- SciPy
- Tulip
- C
- Etc.

# If I continue to Learn



I Get  
To Be  
This  
Person



# Think

# Hard



# Thank you

- Armin Ronacher
- [nephila.it](http://nephila.it)
- Richard Jones
- Raymond Hettiger
- EuroPython
- PyKonik
- Łukasz Langa
- Tomasz Paczkowski





# Thank you

- Matt Harrison
- Ola Sendeck
- Kenneth Love
- Lennart Regebro
- Paul Hildebrandt
- Audrey Roy



# One More Thing...



# Finis



Q & A

